

Apple Valley Hockey Association

2011-2012 Big Apple Tournament

Rules & Information

All games will be played under USA hockey rules as modified by MN Hockey

1. The Big Apple Tournament is sanctioned by Minnesota Hockey. Only teams registered with Minnesota Hockey, USA Hockey and/or CAHA may participate. Participation fee is \$650 + \$25 per player/family guaranteed gate fee.
2. There is a limit of 20 players per team, including two goaltenders. No more than four non-uniformed adults representing the Coach and Assistant Coach/es may occupy the players' bench area at any time. No managers are allowed on the bench.
3. All participating teams must furnish the proper team credentials package.
4. All games will be officiated by USA Hockey certified officials.
5. Certified EMT's will provide medical attention.
6. Each player must wear an approved helmet with facemask, mouth guard and team jersey during each game. All must be solid color; clear mouth guards are not acceptable. A rostered player not in uniform but on the bench must wear a helmet with face mask and game jersey. NO EXCEPTIONS.

7. **Playing time**

The ice will be resurfaced before the first game and in between each game that follows. Each team will be allowed 4 minutes to warm up, commencing with the opening of the skater access gates by a Tournament Official. Any team not ready to play following the four minute warm up time will be subject to forfeiture of the game.

GAME TIMES

1st period: 12 minute stop time

2nd period: 12 minute stop time

3rd period: 12 minute stop time*

*The game will go to running time if there is a goal differential of five (5) or more goals in the third period.

There will be a one (1) minute rest period in between each period.

Each team will be allowed one (1) one-minute time out per game.

8. **Tie Breaker – for bracket games.** (There will be NO overtime during pool play)

In the event of a tie game after regulation, there will be a five (5) minute running time period. If there is still a tie after the five minutes a shoot-out will decide the game. Both teams will select 3 players who will alternate shooting on the opposing goalie. (Visiting team will shoot first). If at the end of the three player shoot out the game is still tied a sudden death shoot-out will decide the game. Teams will alternate shooters until the tie is broken. (Visiting team will shoot first). If the Visiting team scores and the Home team does not score the game will be over with the Visitors winning. If the Visiting team does not score and the Home does score the game will be over with the Home team winning. During the sudden death shoot-out teams will chose players that were **NOT** involved in the original three player shoot-out. If a player is in the penalty box at the end of the first 5 minute overtime and there is still time remaining on the penalty that player is not eligible to participate in in any of the shoot-out process.

In the event of a tie score at the end of regulation in the 7th place game NO overtime will be played. game will be final as a tie.

9. Teams should arrive at the arena at least 45 minutes prior to their scheduled game and be ready to play no less than 15 minutes before their scheduled game time. Team managers need to check in at Tournament Headquarters @ HAYES ARENA before the first game of the tournament to receive their team packets and to show team rosters and certificates.

10. **Penalties**

Minor: 1.5 minutes (90 seconds)

Major: 5 Minutes

Misconduct: 10 Minutes

Fighting: Will not be tolerated. Players will be suspended for the remainder of the tournament

11. The decisions and judgments of the officials and score keepers will be final and not subject to reversal.
12. The home team will be listed first for all games. Home team will wear their light/white jerseys.